

R1 (Rheinsaal, 2nd Floor)		R2 (Rheinsaal, 2nd Floor)		R3 (Rheinsaal, 2nd Floor)		R4 (Rheinsaal, 2nd Floor) IRT Thementag		R5 (Konrad Adenauer Saal, Ground Floor)				
10:00	Exhibition, Poster			Exhibition, Poster		Registration: 8:00 – 10:30 Opening: 10:20 – 10:30						
10:30						IRT-1 G Key Note: Immersive Storytelling p. 83 Kahmke (Bayerisches Filmzentrum)	10:30					
11:00	LS-01 G Azubi-Forum p. 92 Slavik (Artecast) et al.	Exhibition, Poster		Opening Keynote Speaker: Ulrich Wünsch Music: Joscho Stephan		IRT-2 G Digitale Zukunft in Virtual Reality p. 83 Wolff (markemotion)	Exhibition, Poster		11:00			
11:30						IRT-3 G TV und VR – Neue Broadcast- p. 84 Technologie Meseberg (arte)			11:30			
12:00						Exhibition, Poster			Exhibition, Poster		12:00	
12:30	TB-01 E Miking landscape p. 169 Schütz (ETH Zürich / Echora) et al.	RC-01 G Shotgun Microphones versus p. 115 Mic Arrays Runow et al.	3DR-1 E MS-3D: Double-MS for 3D-Audio p. 35 Fischer et al. (Hochsch. Darmstadt)		Exhibition, Poster				12:30			
13:00		RC-02 G The Tube-Mic - Only a Tool? p. 116 Apel (Apel Ton)	3DR-2 E Comparison of 3D p. 36 main mic's Grewe	IRT-4 G 360 Grad / VR: die nächste p. 85 Realität Steinlechner (DRF)					13:00			
13:30	TB-02 G Electronic organ recordings p. 170 Rocnik et al. (Kunstuniversität Graz)	RC-03 G Dual Diaphragms in Dynamic p. 116 P Mic's Schwörer (Shure Distribution)	3DR-3 E Philosophy of 3D mic arrays p. 37 Williams (Sounds of Scotland)		IRT-5 G Dramaturgie mit 360-Grad-Video p. 85 Leitner (BR)					13:30		
14:00		RC-04 G Analogue Magnetic Tape – p. 117 For Today? Apel (Apel Ton)			IRT-6 G Next Generation Audio @ BBC p. 86 Melchior (BBC Research)					14:00		
14:30	Exhibition, Poster			3DR-4 E 3D and VR main mic technique p. 38 Wittek (Schoeps Mikrofone) et al.		Exhibition, Poster		LS-02 G Live Mixing Workshop p. 93 Pop meets Rap – oder wie man (nicht nur) Sprechgesang mit Live- instrumenten und elektronischen Elementen vereint d&b audiotechnik Sennheiser, Yamaha in Zusammenarbeit mit Neumann&Müller		14:30		
15:00				Exhibition, Poster		Exhibition, Poster				IRT-7 G Next generation audio workflow p. 86 Weitnauer (IRT)	15:00	
15:30										IRT-8 G 360° and Panoramic Video Capture p. 87 Steurer (ARRI)	15:30	
16:00	TA-01 G Vocabulary to audio-visual p. 163 phenomens files Lensing	BI-01 G Insurance Concepts p. 51 P Scheid (Tonmeister Assekuranz Service)		3DR-5 E 1-, 2-, 5- and 9-channel p. 39 mixes Groot (Polyhymnia Intern.)		IRT-9 G Abschluss-Diskussion p. 88 mit den Referenten und Teilnehmern Moderation Christian Klos (BR)				16:00		
16:30				BI-02 G Funding in Media Projects p. 51 Pieper		3DR-6 E Music in Auro-3D - Non-Classical p. 39 Lemmens (Galaxy Studios)				Exhibition, Poster		16:30
17:00	TA-02 E Searching the vibes p. 163 Clobes et al.	BI-03 G Copyright: aspects for sound engi- p. 52 neers D'Angelico (Front End Innovation)		3DR-7 E Recording for 3D audio p. 40 Wittek (Schoeps Mikrofone) et al.		Exhibition, Poster				17:00		
17:30		BI-04 G Working Conditions in Film and TV p. 53 Dienes (Bundesverband Produktion) et al.										17:30
18:00												Exhibition, Poster
18:30							Exhibition, Poster		18:30			

Poster presentations, Poster group A
Poster Area, 1st Floor
14:30-16:00 | Authors present their Posters

Live Mixing Concert
19.00-20.00 Uhr

Freitag 18. November | Friday November 18

	R1 (Rheinsaal, 2nd Floor)	R2 (Rheinsaal, 2nd Floor)	R3 (Rheinsaal, 2nd Floor)	R4 (Rheinsaal, 2nd Floor)	R5 (Konrad Adenauer Saal, Ground Floor)	
9:00	TB-03 G p. 171 Gesellschaft der Musikfreunde in Wien Macheiner (radio klassik Stephansdom)	NA-01 E p. 102 Transmission in IP- and Non-IP Networks slavik	BT-01 E p. 56 Studies in binaural perception and evaluation Katz	RP-01 G p. 130 Low budget mix – cheap vs. expensive Kuczera (Schule für Tontechnik)	LS-03 G p. 94 Five Operas, One Evening, One Stage Franke (Staatstheater Darmstadt)	9:00
9:30		NA-02 E p. 102 AES67 in real-world applications Hildebrand (ALC Network)	BT-02 E p. 57 Binaural Psychoacoustics Pulkki (Aalto University)	RP-02 G p. 130 DIY OB Van Hirscher (Hirscher Datentechnik)	LS-04 E p. 94 Nonlinear show control programming Williamson (Old street music)	9:30
10:00	TB-04 G p. 172 Nono's Space Concepts: Three Recordings Schabert (SWR)	NA-03 E p. 103 Redundancy in Ethernet networks Schettke	BT-03 E p. 58 Binaural Surround Sound for Streaming Meier (IRT) et al.	RP-04 G p. 132 Tri-Media Productions Buff (Buffwerk.com) et al.	LS-05 E p. 95 P OutBoard TiMax Sound Reinforcement Pro Audio-Technik	10:00
10:30		NA-04 E p. 103 Synchronization in AVB/TSN Kampert et al. (Biamp Systems)		GS-01 G p. 80 „Traumtänzer“: Songwriting, Production Auld	LS-06 G p. 96 Acoustical Aspects of Orchestra Seatings Engel (Müller-BBM)	10:30
11:00	TB-05 E p. 173 18th Century Classical Turkish Music Karadogan et al. (Istanbul Techni. Univ.)	Exhibition, Poster		GS-02 G p. 80 „Traumtänzer“: Mixing Schöllner	LS-07 E p. 97 P d&b Sound Futures Claringbold	11:00
11:30		NA-05 G p. 104 Audio Quality over All-IP Telecom Lines List (TransTel Communications)	BT-04 E p. 59 BBC Proms in Binaural Sound Parnell (BBC)			11:30
12:00	Exhibition, Poster	NA-06 E p. 105 Distributed Audio Mixing Network (DAMN) Giani et al.	Exhibition, Poster	Exhibition, Poster	Exhibition, Poster	12:00
12:30		NA-07 E p. 106 Encryption, VPN and Multichannel Audio Wiese (MAYAH) et al.				12:30
13:00	SP-01 E p. 151 Head-tracking in binaural rendering Stitt et al.	NA-08 E p. 107 P PIPE Concept Wiese et. al. (MAYAH)	Exhibition, Poster	Exhibition, Poster	Exhibition, Poster	13:00
13:30	SP-02 E p. 152 Evaluation of spherical near-field HRTFs Arend (Techn. Hochschule Köln) et al.	Exhibition, Poster				3DP-1 G p. 27 Popmusic in 3D Schiffner et al.
14:00	SP-03 E p. 153 Non-invasive headphone equalization Griesinger (David Griesinger Acoustics)		Exhibition, Poster	3DP-2 E p. 28 Sense of depth in 3D for Pop Music Nipkow (Silent Work)	GS-03 G p. 81 „Traumtänzer“: Mastering Maier	MT-01 E p. 100 Scene Automations in Consoles Fuchs et al.
14:30	TA-03 E p. 165 Reinforcement of big orchestras Falk, Kümmel	SI-01 G p. 137 Personal speech intelligibility? Baumgartner				Exhibition, Poster
15:00		SI-02 G p. 138 Speech intelligibility and good TV sound Krämer (ARD.ZDF medienakademie)	3DP-3 E p. 29 Music recoding with immersive audio Kimio Hamasaki	15:00		
15:30	FB-02 E p. 77 EU Project Object-based broadcasting Sizle (Fraunhofer IIS) et al.	SI-03 G p. 139 Design vs. Intelligibility? Schreiner (Bayerisches Fernsehen)	3DP-4 E p. 29 Demystify 3D audio production Ammermann (New Audio Technology)	PE-01 E p. 110 Real vs. simulated indirect sound von Schultzendorff (Saalakustik.de)	MT-02 G p. 101 Radio Room: Heart of a Musical Show Gisesen (Stage Entertainment) et al.	15:30
16:00		SI-04 E p. 139 Speech Intelligibility for Broadcast Kahsnitz (RTW)				Exhibition, Poster
16:30	FB-01 E p. 76 ORPHEUS: Object-based broadcasting Silze (Fraunhofer IIS) et al.	SI-05 G p. 140 Speech Intelligibility in TV Baumgartner et al.	3DP-5 E p. 30 3D Audio: Making of Records and Rebels Zielinsky (Sennheiser electronic)	PE-03 E p. 112 Electroacoustics & spatialization flavour Mechtler (Univ. f. Musik und Kunst Wien)	Exhibition, Poster	
17:00	FB-03 E p. 78 Next Generation Audio formats Pörs (Jünger Audio Studioteknik)	SI-05 G p. 140 Speech Intelligibility in TV Baumgartner et al.	3DP-5 E p. 30 3D Audio: Making of Records and Rebels Zielinsky (Sennheiser electronic)	PE-04 G p. 113 Binaural techniques and tools Rumori (Univ. of Music and Arts Graz)	SR-01 E p. 155 Low Frequency Control van Veen	17:00
17:30						SI-04 E p. 139 Speech Intelligibility for Broadcast Kahsnitz (RTW)
18:00	FB-04 G p. 79 Listening test AAC codecs for DAB+ Matter (SRG SSR)	SI-05 G p. 140 Speech Intelligibility in TV Baumgartner et al.	3DP-5 E p. 30 3D Audio: Making of Records and Rebels Zielinsky (Sennheiser electronic)	PE-04 G p. 113 Binaural techniques and tools Rumori (Univ. of Music and Arts Graz)	SR-02 E p. 155 P d&b NoizCalc: Soundfield Prediction Christner (d&b)	18:00
18:30					SR-03 E p. 156 P Real world SPL McCarty (Meyer Sound)	18:30

Poster presentations, Poster group A
Poster Area, 1st Floor
12:30-14:00 | Authors present their Posters

Excursions

09:00 – 13:00 T-01: Riedel | Echtzeitnetzwerke für Video, Audio, Daten und Kommunikation
15:00 T-02: WDR | Hörspiel- und Musikproduktion im vernetzten Studio
15:30 – 19:30 T-03: Orgelbau Klais | Werksbesichtigung

Get together – Drinks* and Music
19:00 – 21:00

Music: **Joscho Stephan**

*: Beer sponsored by SALZBRENNER media

Samstag 19. November | Saturday November 19

	R1 (Rheinsaal, 2nd Floor)	R2 (Rheinsaal, 2nd Floor)	R3 (Rheinsaal, 2nd Floor)	R4 (Rheinsaal, 2nd Floor)	R5 (Konrad Adenauer Saal, Ground Floor)	
9:00	SL-01 G p. 142 New Performance Spaces for ZHdK Lachmann (applied acoustics)	BF-01 G p. 47 Speech intelligibility for hearing impaired Liebl et al. (IRT)	BT-05 E p. 60 P Live Music for 3D audio streaming Larcher et al.	VA-01 E p. 177 P Location Sound 2.0 – New Workflows Conen (Ambient Recording)	LS-08 G p. 98 Volksoper Wien: Ton- und Medien- technik Lukesch et al. (Volksoper Wien)	9:00
9:30	SL-02 G p. 143 SWR multimedia broadcasting studios Fiedler et al. (SWR)	BF-02 G p. 48 Live Audio Description Kastelic			LS-09 G p. 99 P Build Your Own Mixing Platform Schindler (SALZBRENNER media)	9:30
10:00	SL-03 E p. 144 Calibration of 3D Loudspeakers Setups Silzle (Fraunhofer IIS) et al.	BF-03 E p. 48 Engineers and audiologists to cooperate Kowalk	BT-06 E p. 61 Binaural techniques for immersive hearing Theile (VDT)	VA-02 E p. 177 P Timecode and Metadata Workflows Klinge (Ambient Recording)		10:00
10:30	SL-04 E p. 145 Visualization of room impulse responses Kerscher et al. (gfai tech)	BF-04 G p. 49 Induction Loop Systems Scheffe (Deutscher Schwerhörigenbund)	BT-07 E p. 62 Binaural technologies – immersive sound Van Daele (Auro Technologies)		SR-04 G p. 157 Product Quality / EN54-Consultants' Risks Borgmann (Pan Acoustics)	10:30
11:00	SL-05 E p. 146 Frequency Response in Listening Rooms Lund et al. (Genelec)	BF-05 G p. 50 Induction hearing loops Seidler (Hör- & Umweltakustik Dresden)	BT-08 E p. 62 P Introduction on Auro-Headphones Van Daele (Auro Technologies)	VA-03 G p. 178 Live Video Recording and Streaming Hirscher (Hirscher Datentechnik)	SR-05 G p. 157 Specs Sheets - Marketing Papers? Kacher (Soni.eK)	11:00
11:30	SL-06 G p. 147 Assessment of background noise Goossens et al. (IRT)	Exhibition, Poster		BT-09 E p. 63 P Audio content creation for VR & games Ammermann (New Audio Technology)		11:30
12:00	SL-07 G p. 148 Room modes cancelling in control room Bork (PTB Braunschweig)	 Mitgliederversammlung			SR-06 E p. 158 P DeltaQ technology for Mobile Applications Steinbrecher (Bose)	12:00
12:30	Exhibition, Poster			Exhibition, Poster	Exhibition, Poster	12:30
13:00	Exhibition, Poster			Exhibition, Poster	Exhibition, Poster	13:00
13:30	3DD-1 E p. 18 Immersive Sound for VR TV Documentary Scuda (Fraunhofer IIS)					
14:00	3DD-3 E p. 20 Switching to 3D-Audio Slavik (Artecast)			AP-01 G p. 46 Aesthetics of Classical Music Recordings Flock (Emil Berliner Studios)	SR-07 G p. 159 Sound Reinforcement for Sport Stadiums Goertz (IFAA Institut)	14:00
14:30	3DD-4 E p. 21 P Auro-Cx, Auro-3D codec for strea- ming Van Daele (Auro Technologies)	SC-01 E p. 133 The „Sound Charter“ Hugonnet (Cabinet Paris)	3DP-6 E p. 31 Spatial Ambisonic Effects for Live Audio Rudrich et al.		SR-08 E p. 160 P LMBC: Low-Mid Beam Control McCarty (Meyer Sound)	14:30
15:00		SC-02 G p. 134 Why Hi-Fi doesn't work anymore Pörs (Jünger Audio)		AP-02 E p. 46 Recording The Score Or The Hall? Anderson et al.	SR-09 G p. 160 Dumping or Quality in Sound Reinforcement Oeynhausens et al.	15:00
15:30	TA-04 G p. 166 Miking acoustic pop music instruments Albrecht (VDT)	SC-03 G p. 135 Consumer expectations Marchlewitz (VDT) et al.	3DP-7 E p. 32 Headphone virtualizations (binaural) Ammermann (New Audio)			15:30
16:00		SC-04 E p. 136 The Montreux Jazz Digital Project Alain Dufaux et al. (EPFL)	3DP-8 E p. 33 Imaging and Spaciousness Lund (Genelec)			16:00
16:30	Exhibition, Poster	NA-09 E p. 108 Compass for the IP-jungle Bönninghoff (Riedel Communications)		Exhibition, Poster	Exhibition, Poster	16:30
17:00	3DD-5 E p. 22 Object-based music from 3D to 2D Sladeczek (Fraunhofer IDMT) et al.	NA-10 G p. 108 P Intercom at Distributed Production Sites Diehl (Riedel)	3DP-9 E p. 33 Immersive sound speaker configurations Van Baelen (Auro Technologies)	LN-01 E p. 89 Loudness – clarifying misunderstandings Camerer (ORF)	G Public Soundcheck	17:00
17:30	3DD-6 E p. 23 Immersive Audio Content Creation Foss (Rhodes Univ. South Africa)	NA-11 G p. 109 Synchronization in AV Networks Baumann (IRT)		LN-02 G p. 89 Radio listening in the car Rein (SWR)		17:30
18:00	3DD-7 E p. 24 Localisation in vertical repro- ductions Wallis et al. (Univ. of Huddersfield)	NA-12 E p. 109 Network-based AV Transmission Slavik	TB-06 E p. 174 Karajan, Celibidache and 3D Audio Zielinsky (Sennheiser electronic)	LN-03 E p. 90 Loudness in Personal Audio Lund (Genelec)	Exhibition, Poster	18:00
18:30	3DD-8 E p. 25 3D amplitude panning Romanov (TU Graz) et al.			LN-04 E p. 91 Loudness in Streaming Services Grimm (University of the Arts Utrecht)		18:30

Poster presentations, Poster group B
Poster Area, 1st Floor
12:00-14:00 | Authors present their Posters

Excursions

09:30 – 12:00 T-04: Cinedom Köln | Dolby & Audio Pro | Dolby Atmos & JBL Sound im Kino
14:45 – 17:15 T-05: Kölner Dom | Stätte eines Weltkulturerbes
14:45 – 16:45 T-06: Mediengruppe RTL-Deutschland | Fußball-Bundesliga live um die Welt

19:00 - 20:00: Sebastian Müller Band
20:00 - 22:00: Get together - Drinks* and snacks
*: Beer sponsored by SALZBRENNER media

Sonntag 20. November | Sunday November 20

	R1 (Rheinsaal, 2nd Floor)	R2 (Rheinsaal, 2nd Floor)	R3 (Rheinsaal, 2nd Floor)	R4 (Rheinsaal, 2nd Floor)	R5 (Konrad Adenauer Saal, Ground Floor)	
9:00						9:00
9:30	TB-07 E p. 175 The headphone sessions with Filou David (FH Düsseldorf)	EN-01 E Non-linear distortion revisited Klingelnberg p. 69	CS-01 E Restoration of Post-war Polish Films Napieralska (Frederic Chopin University) p. 65	AC-01 G Variable room acoustics solutions Schira (Gerriets) p. 41 P	WA-01 E Digital Wireless on Stage Altemark (beyerdynamic) p. 179	9:30
10:00		EN-02 G Prototype of an ion wind speaker Merchel et al. (TU Dresden) p. 70	CS-02 E Film / Orchestra / 360° Müller et al. p. 65	AC-02 E Modern Active Acoustics Kaiser et al. (Rohde-BesB) p. 42	WA-02 E 2.4 GHz wireless microphones Juwan (Yamaha Music Europe) p. 180	10:00
10:30	TB-08 G p. 176 New recordings of the WDR Big Band Schmitt et al. (WDR)	EN-03 E The icosahedral loudspeaker Wendt (IEM Graz) et al. p. 71	CS-03 G Audio-visual Storytelling in 3D-Cinema Steyer (Filmuniversität Babelsberg) et al. p. 66	AC-03 E Room Acoustic Measurements Hennings p. 43	WA-03 G Wireless in Broadcast Bakker (Lectrosonic) p. 181 P	10:30
11:00		EN-04 G Microphones and Interference? Riekehof-Böhmer (Schoeps Mikrofone) p. 72		AC-04 E Hybrid Object Based Room Simulation Frutos-Bonilla (Fraunhofer IDMT) p. 44	WA-04 G The Use of Wireless Microphones Fehr (APWPT) p. 182	11:00
11:30	TA-05 G p. 167 Sound and Emotion Remy	EN-05 E 100 years of condenser microphone Schneider (Georg Neumann) p. 73	CS-04 G 3D-Audio Cinema Sound Future Steyer (Filmuniversität Babelsberg) et al. p. 67	AC-05 E Object Based Audio Technologies van Munster (Astro Spatial Audio) p. 45 P		Exhibition, Poster
12:00		Exhibition, Poster		Exhibition, Poster	RD-01 G How Have Electric Cars to Sound? D'Angelico (Front End Innovation) p. 121	
12:30	Repetition R2-1		CS-05 E Kraftwerk in 3D: Immersive Pop Mix Ammermann (New Audio Technology) p. 67			RD-02 E IRT's new 3D-audio lab Hartmann et al. (IRT) p. 121
13:00		TA-06 E p. 167 Rock the box Paeth et al. (Gate Studios)		Repetition R2-2	RD-03 E Autom. speaker position determination Lebusa et al. p. 122	Exhibition, Poster
13:30	Repetition R2-3		RD-04 G Network-based array mike in TV studio Treybig et al. (TU Illmenau) p. 123	13:30		
14:00	TA-07 G p. 168 Aspects of product sound design D'Angelico (Front End Innovation)	Repetition R2-4	Repetition R3-1	RD-05 E Upmixing to surround and 3D audio Kraft et al. (Univ. der Bundeswehr HH) p. 124	Exhibition, Poster	14:00
14:30		Repetition R2-4	Repetition R3-2	RD-05 E Upmixing to surround and 3D audio Kraft et al. (Univ. der Bundeswehr HH) p. 124		14:30
15:00						15:00
15:30						15:30
16:00	End of the 29th Tonmeistertagung – Auf Wiedersehen! Save the date: 4th ICSA 2017, Graz (Austria), Sept. 07 – 10					16:00

Poster presentations, Poster group B
Poster Area, 1st Floor
12:30-14:00 | Authors present their Posters

Excursions
09:00 – 12:00 T-07: WDR | Historisches Studio für elektronische Musik

Poster (Group A)

Poster (Group B)

Special Events

Authors present their Posters

Poster Area, 1st Floor Thursday & Friday Authors present their Posters: Thursday, 14:30-16:00 Friday, 12:00-14:00		Poster Area, 1st Floor Saturday & Sunday Authors present their Posters: Saturday, 12:00-14:00 Sunday, 12:30-14:00	
BI-05 G	Train the Trainer for Sound Engineers Miller	BT-11 E	Binaural mixing tool for 3D-audio Baskind et al.
BI-06 G	Modern Ear-Trainings Course Kröger et al.	CS-06 G	Restauration of optical soundtracks Batke (HS Emden-Leer) et al.
EN-06 E P	Controlling Phase & Damping in Monitors Roschnik	EN-06 E P	Controlling Phase & Damping in Monitors Roschnik
EN-07 G P	Sine cosine modulator amplifier Wehmeier (Audio Optimum)	EN-07 G P	Sine cosine modulator amplifier Wehmeier (Audio Optimum)
EN-08 G P	Phase parallel active crossover Wehmeier (Audio Optimum)	EN-08 G P	Phase parallel active crossover Wehmeier (Audio Optimum)
PE-05 G	An on-line tool for musicians Kob (Erich-Thienhaus-Institut) et al.	RC-06 E	Spectral Enrichment of Drum Recordings Lindner (UoAS, Düsseldorf)
RC-05 G	The Bürki-KFT Lorenz-Kierakiewitz	RD-05 G	Generation of sub-harmonic frequencies Epe et al. (FH Düsseldorf)
RC-07 G	Matching Mic's and analog the Recorder Apel (Apel Ton)	RD-06 E	Algorithmic Reverb Plug-In Indlekofer (Hochschule RheinMain) et al.
SL-09 E P	Analog headphone amplifier Schmidt-Lucas (Cybele Records)	RD-07 G	Noise Reduction with a Mel Filter Bank Runow et al.
SL-08 E P	Active low frequ. acoustic absorbtion Roschnik (PSI Audio)	RD-08 E	Microphone Development Listening Tests Paukert
SP-04 E	Frequency-dependend amplitude-panning Kurz et al.	RD-09 E	Remote Controlled Microphone System Hierl et al.
		SR-10 E	Laboratory for sound reinforcement Leckschat et al. (FH Düsseldorf)

SAE (bus shuttle)Friday: 09:45-11:00,
15:45-17:00Saturday: 09:45-11:00,
15:45-17:00Sunday: 09:45-11:00

3DD-9
E Object-based 3D Audio Music
Production – Workflow & Demo
Sladeczek (Fraunhofer IDMT) et al.

Get Together R5 | Konrad Adenauer Saal

Friday, November 18

19:00 – 21:00

Get-together party with drinks and music
Music: Joscho Stephan Quartett

Saturday, November 19

Concert & Get together

17:00 – 18:00

Open Soundcheck

19:00 – 20:00

Concert with Sebastian Müller Band

20:00 – 22:00

VDT Get-together party with drinks
and snacks

Excursions

Friday, November 18

09:00 – 13:00 | T 01

Riedel | Real-time networks for video,
audio, data and communication

15:00 | T 02

WDR | Radio drama and music production
in networked studios

15:30 – 19:30 | T 03

Organ builders Klais | Workshop tour

Saturday, November 19

09:30 – 12:00 | T 04

Cinedom Köln | Dolby & Audio Pro |
Dolby Atmos & JBL Sound in movie theaters

14:45 – 17:15 | T 05

Cologne Cathedral | World Heritage Site

14:45 – 16:45 | T 06

Media Group RTL-Deutschland |
Football Bundesliga live around the world

Sunday, November 20

09:00 – 12:00

WDR | Historic studio for electronic music

Themenübersicht | Topic Overview

3DD 3D Audio Developments

3DP 3D Audio Production

3DR 3D Recording

AC Acoustics/3D Audio

AP Arts of Production

BF Barrier-free Audio

BI Business Issues

BT Binaural Techniques

CS Sound for Movies/Cinema

EN Engineering

FB Future of Broadcasting

GS Genesis of a Song

IRT IRT-Thementag

LN Loudness Normalisation

LS Musical, Stage, Theatre, Live

MT Musical & Theatre

NA Audio Video Networks

PE Perception & Esthetics

RC Recording

RD Research & Development

RP Recording & Production

SC Service & Consumer

SI Speech Intelligibility in TV

SL Studio, Acoustics & Loudspeakers

SP Spatial Audio

SR Sound Reinforcement

TA TMT Academy

TB Talk Back

VA Video Meets Audio

WA Wireless Audio

G German language

E English language

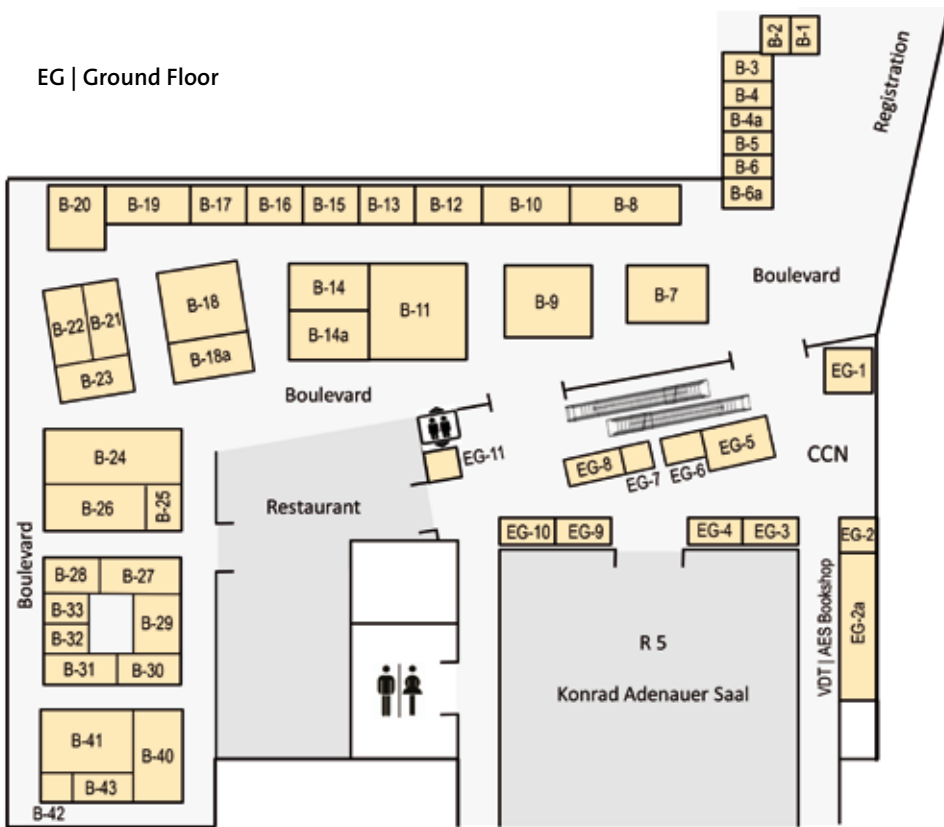
P Product Contribution

CCN Ausstellungsflächen

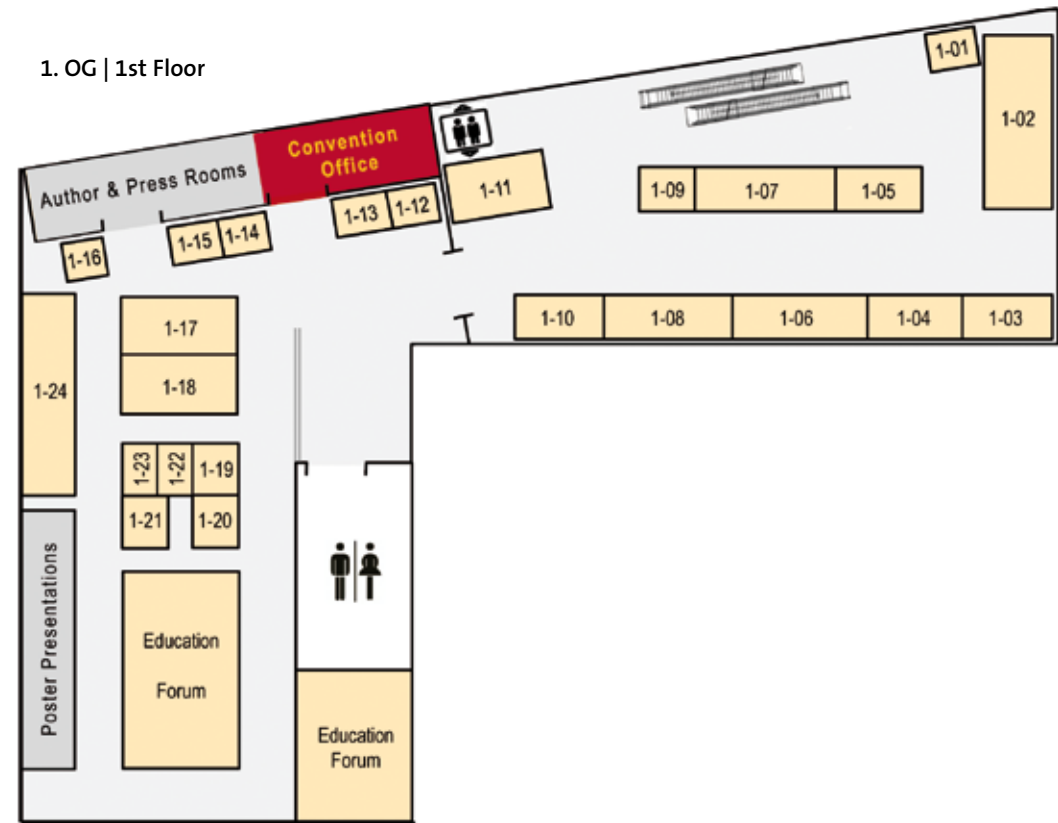
Standnummern | booth numbers: 0-01 – 0-11 EG | B-01–B-43 | Boulevard

Standnummern | booth numbers: 1-01 – 1-24 1. OG

EG | Ground Floor



1. OG | 1st Floor



EG-01	MAGIX	B-01	Klang:technologies	B-13	beyerdynamic	B-25	ADMESS	Education	Presentations of	1-11	L-Acoustics
EG-02	Studio Presse	B-02	Grimm Audio	B-14	SALZBRENNER media	B-26	IRT	Forum:	the Universities	1-12	Die Filmschaffenden
EG-02a	AES bookshop	B-03	Pro Audio-Technik	B-14 a	Meyer Sound	B-27	The audio specialists	1-01; 1-02	Georg Neumann	1-13	HEARSAFE
EG-03	ADAM AUDIO	B-04	Sonible	B-15	S.E.A.	B-28	Starpoint	1-01; 1-02	Sennheiser Vertrieb & Service	1-14	FEG
EG-04	H. Adam	B-04a	klangmalerei.tv	B-16	HFE	B-29	Klemm Music	1-03	RTW	1-15	Vision Tools
EG-05	GERRIETS	B-05	Medialantic	B-17	ASC	B-30	ASA	1-04	DirectOut	1-16	NEW AUDIO TECHNOLOGY
EG-06	Ghielmetti	B-06	xi-machines	B-18	Lawo	B-31	Biamp Systems	1-05	AVT	1-17	Sessiondesk/von Brönnert
EG-07	Audio Optimum	B-06 a	Fohhn Audio	B-18a	DAS	B-32	hd-klassik	1-06	mbakustik	1-18	Adebar Acoustics
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CCN Ausstellungsflächen

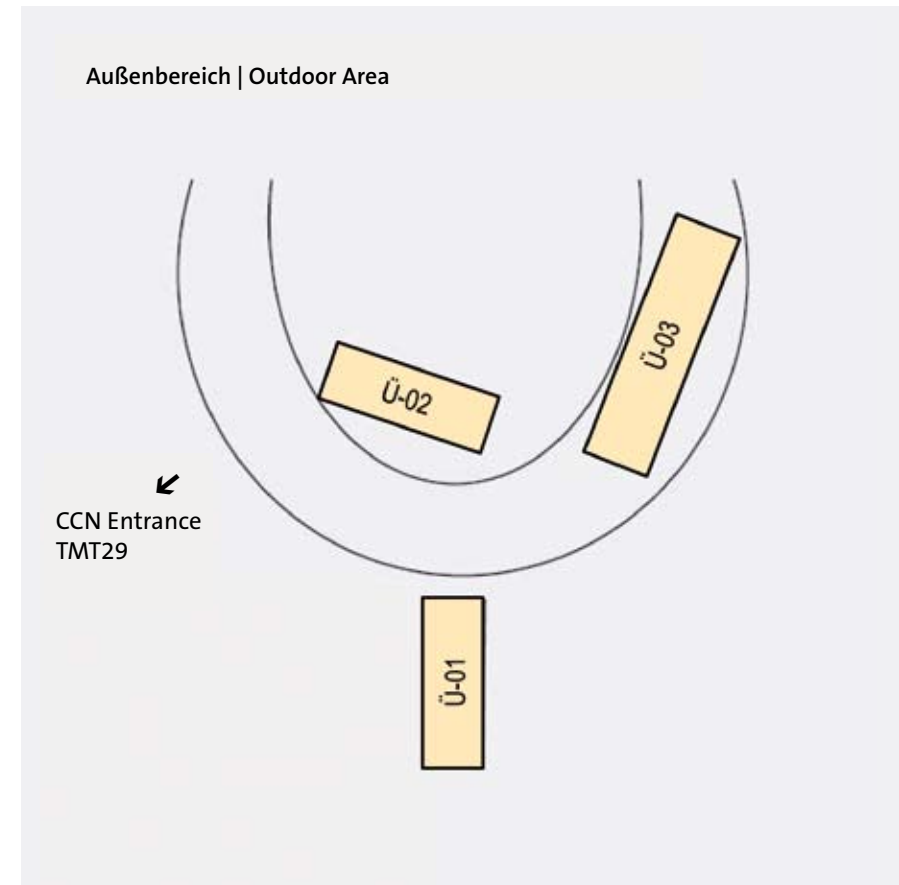
Standnummern | booth numbers: 2-01 – 2-14 | 2. OG

Ü-Wagen vor Haupteingang | OB-Van outside main entrance

2. OG | 2nd Floor



Außenbereich | Outdoor Area



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|------|-------------------|----------|-----------------------|
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| 2-02 | AUDIO EXPORT | 2-Demo-B | Fraunhofer IIS |
| 2-03 | Audio Pro | 2-Demo-C | MM-Musik-Media |
| 2-04 | Schoeps Mikrofone | 2-Demo-D | Auro Technologies |
| 2-05 | GRUPPE 3 | 2-Demo-D | Sennheiser electronic |
| 2-06 | Fraunhofer IIS | 2-Demo-E | Synthax |
| 2-07 | Ambient Recording | 2-Demo-F | AVID |
| 2-08 | Dolby | 2-Demo-G | KSdigital |
| 2-09 | NTP | 2-Demo-H | AVID |
| 2-10 | Kortwich | 2-Demo-J | Dolby |
| 2-11 | Hörzone | 2-Demo-K | L-Acoustics |
| 2-12 | SOMMERCABLE | 2-Demo-L | VDT |
| 2-13 | DSPECIALISTS | 2-Demo-M | PSI Audio |
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|------|--|
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| Ü-02 | Fraunhofer Institut für Digitale Medientechnologie |
| Ü-03 | B & R MEDIEN-TECHNIK |

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Themenübersicht | Topic Overview

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3DR 3D Recording	BT Binaural Techniques	IRT IRT-Thementag	PE Perception & Esthetics	SI Speech Intelligibility in TV	TB Talk Back
AC Acoustics/3D Audio	CS Sound for Movies/Cinema	LN Loudness Normalisation	RC Recording	SL Studio, Acoustics & Loudspeakers	VA Video Meets Audio
AP Arts of Production	EN Engineering	LS Musical, Stage, Theatre, Live	RD Research & Development	SP Spatial Audio	WA Wireless Audio